



Name: _____

Year 11 ATAR Computer Science
In-Class Theory Test

Programming

3rd April, 2023

Time allowed for this paper

Working time for paper:

forty-five (45) minutes

Materials required/recommended for this paper

To be provided by the supervisor

This Question/Answer Booklet

To be provided by the candidate

Standard items: pens (blue/black preferred), pencils (including coloured), sharpener, correction tape/fluid, eraser, ruler, highlighters

Special items: non-programmable calculators approved for use in this examination, Mathomat and/or Mathaid and/or any system flowchart template

TOTAL _____ / 57

Question 1**(5 marks)**

Given A is True, B is False and C is True, evaluate the following Boolean expressions:

A AND B

A OR C

(A OR C) AND (A OR B)

NOT A AND C

(A AND B) OR (NOT A AND C)

Question 2**(3 marks)**

Given A is 3, B is 4 and C is 5, evaluate the following expressions:

A == B

A != C

(A > C) OR (B < C)

Question 3**(4 marks)**

Give an example of each of the following data types:

integer _____

string _____

Boolean _____

float _____

Question 4**(5 marks)**Consider the following algorithms and identify the **final** output from each algorithm.

```
num = 6
IF num > 0
    PRINT(num * 2)
ELSE IF num < 0:
    PRINT(num / 2)
ELSE
    PRINT(num)
END IF
```

Output: _____

```
n = 4
count = 1
sum = 0
WHILE count <= n
    sum = sum + (count * count)
    count += 1
END WHILE
PRINT(sum)
```

Output: _____

```
x = 5
y = 10
z = 0
IF x > y
    z = x - y
ELSE
    z = x + y
END IF
PRINT(z)
```

Output: _____

```
a = 10
b = 20
c = 30
d = 0
IF a > b AND a > c THEN
    d = a
ELSE IF b > a and b > c THEN
    d = b
ELSE
    d = c
END IF
PRINT(d)
```

Output: _____

```
a = "one"  
b = "two"  
c = "three"  
c = a  
b = a  
a = c  
PRINT(a, b, c)
```

Output: _____

Question 5 **(4 marks)**

Vikki is always looking to save money for her business by pirating software. Discuss two ethical considerations with her behaviour.

(i) _____

(ii) _____

Question 6

(9 marks)

(a) Identify and describe three types of coding errors that occur when programming. (6 marks)

Error 1: _____

Description: _____

Error 2: _____

Description: _____

Error 3: _____

Description: _____

(b) Identify which type of error is usually the most difficult to find and fix. Justify your choice. (3 marks)

Error: _____

Justification: _____

Question 8

(4 marks)

Jake is writing a program to calculate the amount of interest that he needs to pay on his home loan. Describe two reasons why it would be useful for him to use a constant called *interest_rate* in his program.

(i) _____

(ii) _____

Question 9

(6 marks)

Discuss three benefits of using modularisation when writing software.

(i) _____

(ii) _____

(iii) _____

